



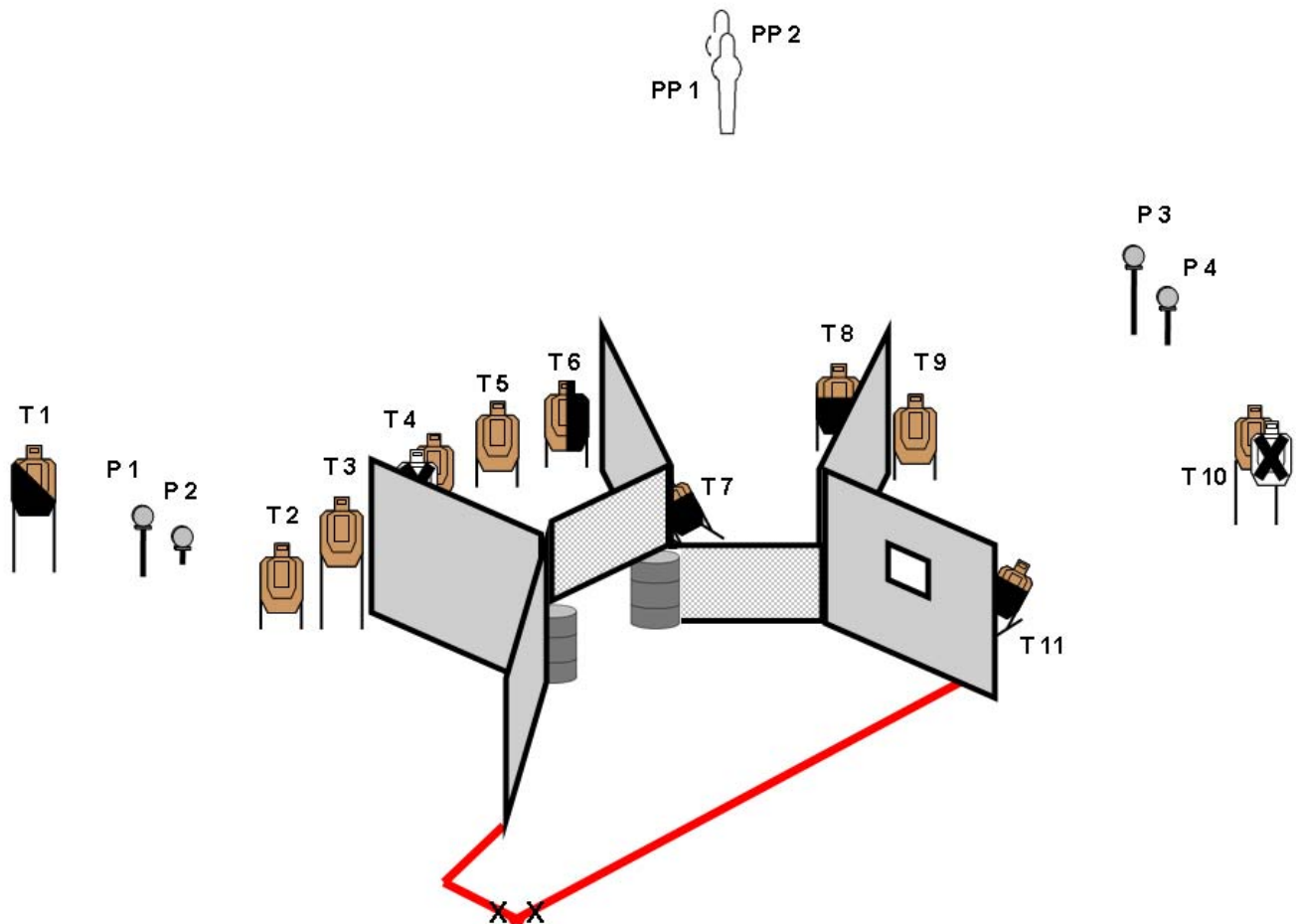
Dutch Door Dilema



Course Designer: Joe Ocken, A-52070, BSPSC

rev 0912 a1

<p>Starting Position: Standing with hands above shoulders, facing up range with toes touching the two "X" marks on the uprange fault line.</p>	<p>Scoring: Comstock, 28 rounds, 140 points</p>
<p>Gun Ready Condition: Loaded gun is holstered per USPSA Current Edition.</p>	<p>Targets: 11 IPSC Metrics, 2 IPSC Pepper Poppers, 4 IPSC Round Metal Plates</p>
<p>Stage Procedure: On signal, engage all targets as they become visible from within the shooting area.</p>	<p>Scored Hits: Best 2 per IPSC Metric Steel Down = 1A</p> <p>Start-Stop: Audible - Last shot</p> <p>Penalties: Procedural. -10 No-shoot hit. -10</p> <p>Rules: USPSA Current Edition</p>



Set up Notes: See the attached drawings for desired lines of sight (LOS)

- Set steel at least 10 yards down range of the farthest down range fault line.
- Use tape to form two "X" marks on the farthest up range fault lines as shown in diagram above.
- Walls are 8 ft x 6 ft except for the two light gray half walls which are 6 ft x 4 ft.



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TGT	A	B	C	D	M	
USE NUMBERS - NOT HASH MARKS						
T1	<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>	2
T2	<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>	2
T3	<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>	2
T4	<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>	2
T5	<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>	2
T6	<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>	2
T7	<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>	2
T8	<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>	2
T9	<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>	2
T10	<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>	2
T11	<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>	2
STL	<input type="text"/>			<input type="text"/>		6

COMSTOCK PENALTIES		TIME	
Procedural Penalties (-10)			
No-Shoot Hits (-10)			
Total Penalties:		Total Time:	
↓		↓	
Total Hits	= Total Score	= Hit Factor	
<input type="text"/>	-	=	÷
	Subtract Penalties		Divide by Total Time

Total HITS	<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>	28
MAJ →	x 5	x 4	x 4	x 2	x - 10	
MIN →	x 5	x 3	x 3	x 1	x - 10	

Stats Only → Total hits:

Signatures for final scoring:

R.O.:

Competitor:

Competitor Number:	<input type="checkbox"/> Open; <input type="checkbox"/> Limited; <input type="checkbox"/> Limited 10 <input type="checkbox"/> Production; <input type="checkbox"/> Revolver; <input type="checkbox"/> Single Stack	<input type="checkbox"/> MAJOR; <input type="checkbox"/> MINOR
	Competitor's Name:	USPSA No.: