

# Back Room Trouble



Course Designer: Joe Ocken, A-52070, BSPSC

rev 091205 b1

**Start Position:** Standing with heels of shoes on the two "X" marks on the up range fault line, shoulders in line with the same fault line and hands above shoulders per USPSA rule 8.2.3 (latest edition).

**Gun Ready Condition:** Loaded gun is holstered per USPSA rule 8.1 (2008 or latest revision).

**Stage Procedure:** On signal, engage all targets as they become visible from within the shooting area.

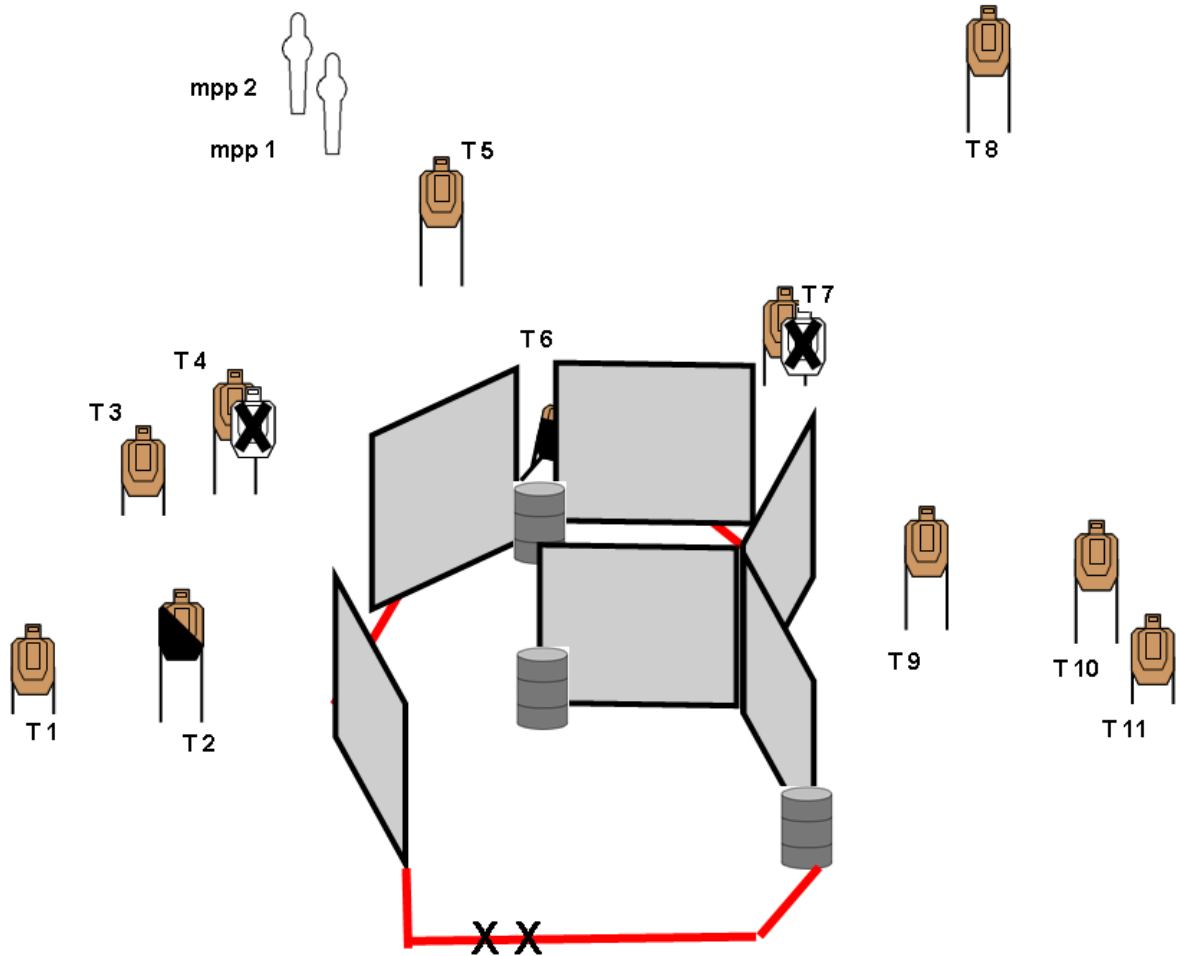
**Scoring:** Comstock, 24 rounds, 120 points

**Targets:** 11 IPSC Metrics, 2 IPSC Mini Pepper Poppers, Best 2 per IPSC Metric Steel Down = 1A

**Start/Stop:** Audible - Last shot

**Penalties:** Procedural. -10  
No-shoot hit. -10

**Rules:** USPSA Current Edition



**Set up Notes:** Set targets generally as shown on the attached line of sight (LOS) drawings.

- Pull fault lines back from walls to limit LOS to the view on attached LOS drawings.
- Pull barrels back from walls to limit LOS.
- Many targets can be viewed from multiple viewing locations.
- T6 is on angled feet.



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TGT	A	B	C	D	M	
	USE NUMBERS - NOT HASH MARKS					
T1	<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>	2
T2	<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>	2
T3	<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>	2
T4	<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>	2
T5	<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>	2
T6	<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>	2
T7	<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>	2
T8	<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>	2
T9	<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>	2
T10	<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>	2
T11	<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>	2
STL	<input type="text"/>				<input type="text"/>	2

COMSTOCK PENALTIES	TIME
Procedural Penalties (-10)	
No-Shoot Hits (-10)	
Total Penalties:	Total Time:

Total Hits	-	= Total	÷	= Hit
<input type="text"/>		<input type="text"/>	<input type="text"/>	<input type="text"/>

Subtract Penalties

Divide by Total Time

<b>Total HITS</b>	<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>	<b>24</b>
MAJ →	x 5	x 4	x 4	x 2	x - 10	
MIN →	x 5	x 3	x 3	x 1	x - 10	

Stats Only      → Total hits:

Signatures for final scoring:

R.O.:

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Competitor:

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Competitor Number:	<input type="checkbox"/> Open; <input type="checkbox"/> Limited; <input type="checkbox"/> Limited 10 <input type="checkbox"/> Production; <input type="checkbox"/> Revolver; <input type="checkbox"/> Single Stack	<input type="checkbox"/> MAJOR; <input type="checkbox"/> MINOR
	Competitor's Name:	USPSA No.: