



Count Cadence



Course Designer: Bill McBroom, A-49694, BSPSC

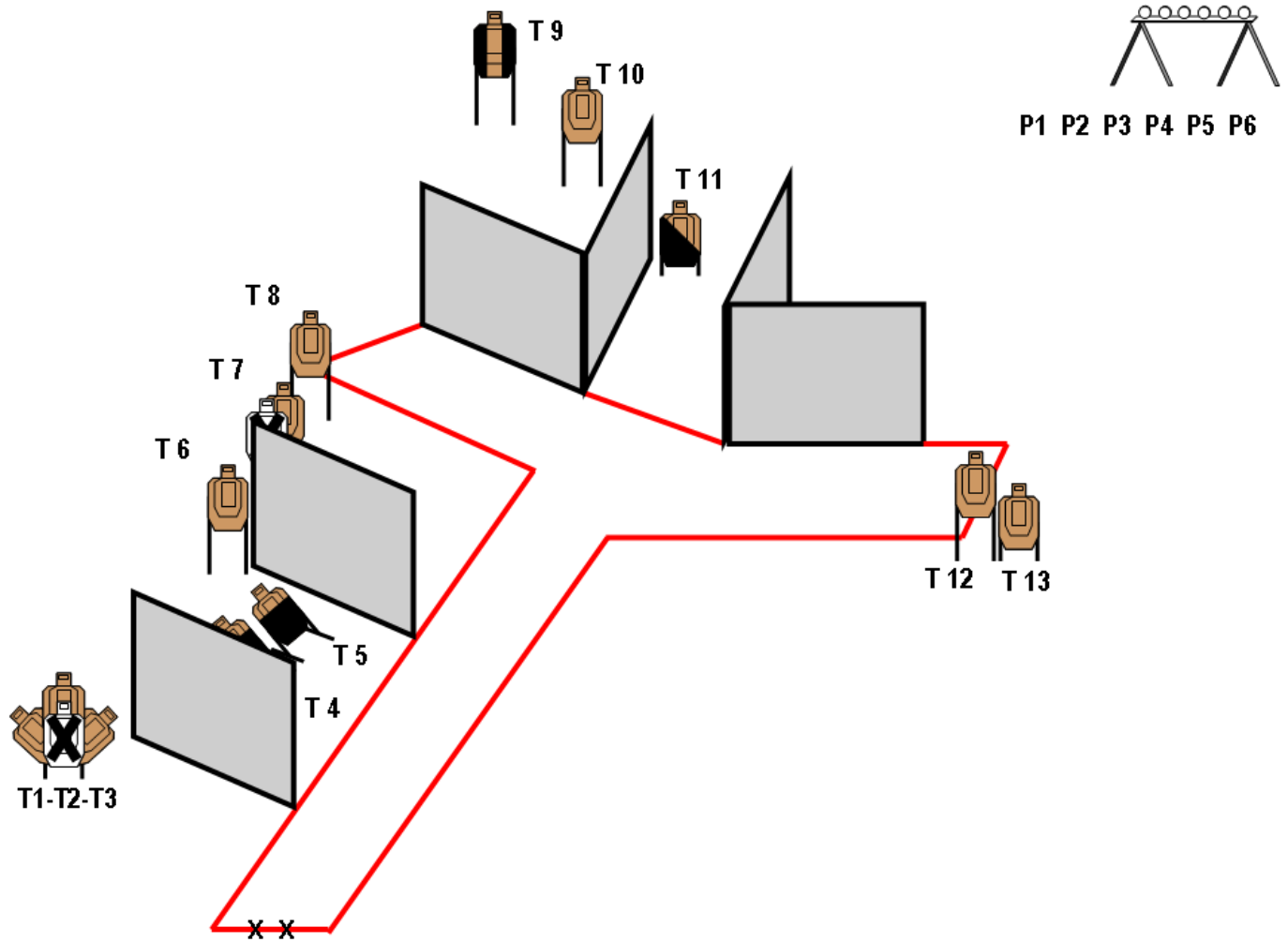
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Starting Position: Standing with palms of hands above shoulders, facing down range with heels of both feet touching an "X" mark on the up range fault line. Shoulders are parallel with the fault line.

Gun Ready Condition: Loaded gun is holstered per USPSA Current Edition.

Stage Procedure: On signal, engage all targets as they become visible from within the shooting area.

Scoring: Comstock, 32 rounds, 160 points
Targets: 13 IPSC Metrics, 6 IPSC Round Plates
Scored Hits: Best 2 per IPSC Metric, Steel down = 1A
Start-Stop: Audible - Last shot
Penalties: Procedural. -10, No-shoot hit. -10
Rules: USPSA Current Edition



Set up Notes: See the attached overhead and Line Of Sight (LOS) diagrams for approximate placements.

- Set steel at least 10 yards down range of the farthest down range fault line.
- Use tape to form two "X" marks on the farthest up range fault line as shown on the diagram above.
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TGT	A	B	C	D	M	
	USE NUMBERS - NOT HASH MARKS					
T1	<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>	2
T2	<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>	2
T3	<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>	2
T4	<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>	2
T5	<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>	2
T6	<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>	2
T7	<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>	2
T8	<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>	2
T9	<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>	2
T10	<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>	2
T11	<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>	2
T12	<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>	2
T13	<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>	2
STL	<input type="text"/>			<input type="text"/>		6

COMSTOCK PENALTIES		TIME	
Procedural Penalties (-10)			
No-Shoot Hits (-10)			
Total Penalties:		Total Time:	
↓		↓	
Total Hits	= Total Score	= Hit Factor	
<input type="text"/>	- <input type="text"/>	= <input type="text"/>	÷ <input type="text"/>
	Subtract Penalties		Divide by Total Time

Total HITS	<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>	32
MAJ →	x 5	x 4	x 4	x 2	x - 10	
MIN →	x 5	x 3	x 3	x 1	x - 10	

Stats Only → Total hits:

Signatures for final scoring:

R.O.: _____

Competitor: _____

Competitor Number:	<input type="checkbox"/> Open; <input type="checkbox"/> Limited; <input type="checkbox"/> Limited 10 <input type="checkbox"/> Production; <input type="checkbox"/> Revolver; <input type="checkbox"/> Single Stack	<input type="checkbox"/> MAJOR; <input type="checkbox"/> MINOR
	Competitor's Name:	USPSA No.: